Tiansu Hu

EDUCATION

New York University

Sept. 2024 - Jun. 2026

New York

Master of Computer Engineering - GPA:3.67

• Relevant Courses: Computing Systems Architecture, Machine Learning, Network Security, Data Structure & Algs, Java, Big Data, Embedded System

Beijing University of Technology & University College Dublin

Sept. 2020 - Jun. 2024

Bachelor of Software Engineering - GPA:3.66

- Relevant Courses: Data Structures & Algorithms, Database Systems, Machine Learning, HPC, Web Development
- Honors: Top 5% in IEEEXtreme Global Programming Competition,1st Place in College Programming Contest
- Scholarships: Outstanding Academic Performance Scholarship, Excellent Class Cadre Scholarship (2021-2023)

SKILLS

- Programming Languages: Java (Advanced), Python (Advanced), C++, JavaScript
- Frameworks and Libraries: Node.js, React, Numpy, PyTorch, Bootstrap, Spring
- Tools and Platforms: Linux, Git, Docker, macOS, Windows
- Language: Mandarin Chinese (Native), English (Fluent, TOEFL 106)

WORK EXPERIENCE

Huawei Technologies

Jul. 2025 - Sept. 2025

Beijing, China

Software Development Intern, Cloud Computing (IaC Platform)

- Implemented pagination for Spring microservice APIs in the Infrastructure-as-Code (IaC) platform using MyBatis and MySQL best practices, reducing database load while preserving backward compatibility. Applied defensive programming to prevent interface misuse, and delivered full JUnit test coverage.
- Triaged and fixed issue tickets in a Go backend and its Swagger/OpenAPI specs; added unit/integration tests and coordinated multi-repo changes for a smooth CI/CD rollout.
- Independently identified and fixed bugs in an internal Python dev tool; contributed the patch upstream and documented solutions, improving tooling usability and reducing onboarding time for new developers.

Beijing Yiyong Technology Co., Ltd.

Jun. 2023 - Aug. 2023

Algorithm (NLP) Intern, Algorithm Department

Beijing, China

- Optimized UIE (Pytorch) model structure, boosting prediction F1 by 10% through pre-training and fine-tuning.
- Leveraged Transformer-based models to restore sentence structures, enhancing parsing accuracy for downstream tasks.
- **Developed enhanced prompt optimization** strategies, resolving entity recognition issues with homonymous terms and achieving 12% higher precision in **entity-relation extraction** for medical text.

PROJECTS

HuCares: AI-Driven Health and Wellness Management Platform

Mar. 2024 - Jun. 2024

Project Lead, Backend Developer

- Led the development of a full-stack platform with SpringBoot and RESTful APIs, React as frontend, serving 1,000+ users.
- Built an asynchronous data pipeline with Redis caching, reducing AI-driven insight processing times by 30% using event-driven architecture and parallel API calls.
- Established CI/CD workflows using Docker and GitHub Actions achieving automated deployments and 99.9% uptime.

Online IDE and Interview Integration Platform

Sept. 2022 - Dec. 2022

Lead Developer

- Developed a real-time collaborative IDE using TypeScript, React, and WebRTC, enabling seamless audio/video conferencing and live code editing.
- Integrated an automated code quality evaluation system with Node.js, provide instant feedback on coding results.
- Implemented a scalable backend architecture for handling real-time video and code collaboration, ensuring low latency and high availability.

ChatHu: P2P Chatting System

Sept. 2023 - Nov. 2023

Lead Developer

- **Developed** a concurrent P2P chat system using **Java**, supporting communication through **non-blocking I/O** and **asynchronous** message handling.
- Designed a multi-threaded server architecture, enabling efficient user management, authentication, and peer discovery, handling up to 10,000 requests per second.
- Optimized for fault tolerance and scalability, leveraging thread safety and asynchronous operations.